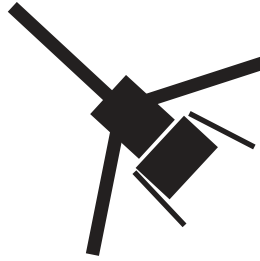


## Dark Grey Seamless Backdrop

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Place a light with standard reflector and barn-doors, or if you don't have barn-doors use a flag to prevent the light from spilling onto the backdrop. This light should be about 5 - 6 feet off the ground and directed to the shoulders of your model. This light can measure 1-2 stops above your key light (f11 to f16)

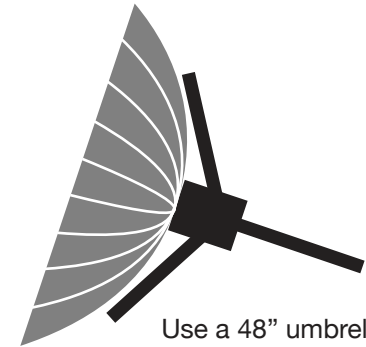


### Setup: Ariel

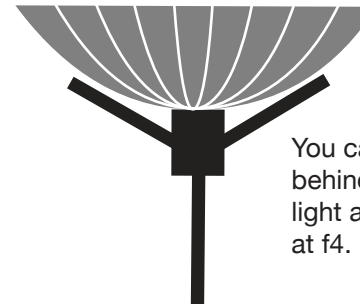
Two light setup - Umbrella or softbox as your key light. A lamp with directed to create rim light. You can use a optional 3rd light behind the camera for fill and catch light. If you don't use the 3rd light, make sure your key light is catching in the models eyes.



Camera set to  
50 iso, 125th at f8



Use a 48" umbrella (or softbox for more directional light) about 6.5 feet off the ground as your key light. The light should be angled 45 degrees downwards and towards the model. You can even move this further around, 90 degrees to your model. This light should measure f8.



You can use an additional light behind the camera as a catch light and to fill a little. This can be at f4.